

# Steven Sawtelle

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## EXPERIENCE

### **Coinbase**

*Remote*

*Senior Software Engineer (Front-End), Coinbase One*

*Feb 2025 - current*

- Led development of a new subscription tier for Coinbase One with the goal to nearly double active subscribers this year
- Mentored junior engineers as we shifted the organization from hardcoded client-side content coding to api-driven data fetching
- Developed features for a new Credit card product that will give competitive credit card benefits to users excluded from the traditional finance ecosystem
- **Tools:** TypeScript, React, React Native, GraphQL, Go

### **Block, Inc. (formerly Square, Inc.)**

*Remote*

*Senior Software Engineer, Sales and Account Management Engineering*

*Aug 2022 - current*

*Software Engineer, Sales and Account Management Engineering*

*May 2021 - Aug 2022*

- Developed a custom internal website for Account Managers that surfaces machine learning powered recommendations for which sellers are most valuable to interact with.
- Led development of a brand new custom internal website, where Salespeople and Account Managers can create, manage, and track nuanced contract payouts with large Square accounts.
- Led initiative to scale up a GraphQL-powered Elasticsearch instance from 50 thousand documents to over 700 million with no performance degradation.
- **Tools:** React, Redux, Ruby, Rails, RSpec, AWS, Elasticsearch, JavaScript, SCSS, Jest

### **Bloomberg LP**

*New York, NY*

*Software Engineer, Consumer Mobile/Philanthropy Engineering*

*Jul 2019 - Apr 2021*

- Led initiative to natively render all newsletter pages to improve subscription conversion and app performance, resulting in a more consistent UI and ~10% cut in app battery usage.
- Led initiative to create mobile ticket access for employees at local museums, creating a flow for thousands of employees to easily visit hundreds of charitable organizations.
- Pioneered use of React and many supporting libraries in the Internal Applications department
- **Tools:** JavaScript, TypeScript, React, Redux, Python, GraphQL, C#, .NET, AngularJS

### **Google - Software Engineering Intern, Chrome Media User Experience**

*Summer 2018*

- Created an API to add custom controls to Picture in Picture windows in Chrome (still in use!)
- **Tools:** C++, HTML, JavaScript, Chromium (open source)

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## EDUCATION

### **Arizona State University**

*Tempe, AZ*

*Computer Science, BS – GPA 3.77/4.0*

*Aug 2015 - May 2019*

*Certificate in Cross Sector Leadership, Dean's List, Public Service Academy Award*

### **National University of Singapore - Honors University Exchange Program**

*Singapore*

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## PROJECTS (more at [github.com/StevenSawtelle](https://github.com/StevenSawtelle))

### **Sudokube** • [www.github.com/StevenSawtelle/sudokube](https://www.github.com/StevenSawtelle/sudokube)

*2020*

*Try it at [stevensawtelle.com/puzzles/sudokube](http://stevensawtelle.com/puzzles/sudokube) (or [stevensawtelle.com/puzzles/sudokube2](http://stevensawtelle.com/puzzles/sudokube2))*

- Designed and developed a new kind of puzzle combining 6 sudoku puzzles into one cube
- **Tools:** V1: JavaScript, 3.js      V2: Unity

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## INTERESTS

Woodworking, Crossword Puzzle Construction, Backpacking, Budget Travel, Rugby, SciFi/Fantasy